



How Philosophy Can Enhance the Critical Abilities of Computer Engineering Students

Viola Schiaffonati, DEI, Politecnico di Milano



- Educational challenges in CS
- Possible role for philosophy in computer engineering education
- Exploiting transformations + taking responsibility
- Not just ethics, but philosophy in general
- Philosophical Topics of Computer Science, Politecnico di Milano

Introducing philosophy

- Politecnico di Milano, School of Information Engineering
- Philosophy for engineering students
 - Traditional topics (mathematics, applied sciences, ...) + conceptual tools (from philosophy) for a reflective practice
- General and specific reasons
 - Learning conceptual tools useful for present students and future professionals
 - Gaining the capability of students to critically analyze concepts



- What
 - To stimulate students to reflect on concepts (information, computation, algorithm, ...)
- Why
 - To improve conceptual clarity and help in diagnosing errors

Philosophical Topics of Computer Science

- Computer Engineering Master degree (last year)
- Aims and goals: to gain students' awareness on central concepts, to improve their critical skills, to make them reflect on foundational issues
- Three parts
 - Scientific and philosophical issues discussed from a philosophical standpoint
 - Critical analysis of computer science and engineering concepts
 - Critical essay (supervised)



- From the mind-brain problem to the brain-machine problem
- 'Is brain a computer?'
- Analysis of the meaning and truth conditions
- High standards of qualitative rigor
- Conceptual clarity (hidden presuppositions)



- Good experimental methodologies in autonomous robotics
- Debate about the role of experiments in computing
- General experimental principles: comparison, reproducibility, repeatability, justification
- Autonomous robotics
 - Experiments as proof tests to evaluate a given artifact (engineering)
 - Experiments to understand the nature and functioning of systems (science)
- Investigation on the nature and method of computer science

History and praxis

- Not to teach philosophy and its history, but how to apply philosophical analysis to engineering problems
- Historical dimension
 - Evolution of concepts and ideas
 - Pluralistic view of science, technology, and engineering
- Pragmatic dimension
 - Conceptual clarity
 - Consequences in practice



- Looking for better assessment data
 - Qualitative evaluation (very positive)
 - Quantitative evaluation
- Ex-post methodology integrated with ex-ante methodology?