



Sensing everywhere: on quantitative verification for ubiquitous computing

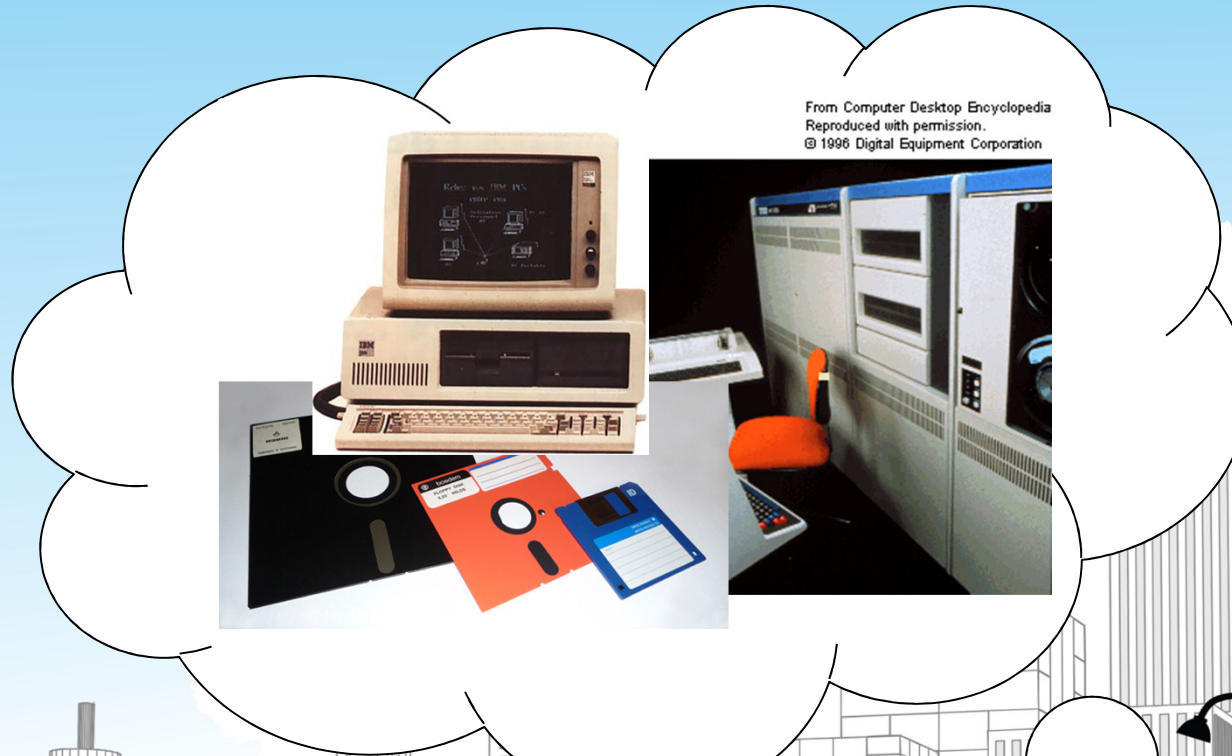
Marta Kwiatkowska
University of Oxford

ECSS 2014, Wroclaw, 14th October 2014
Based on 2012 Milner Lecture, University of Edinburgh

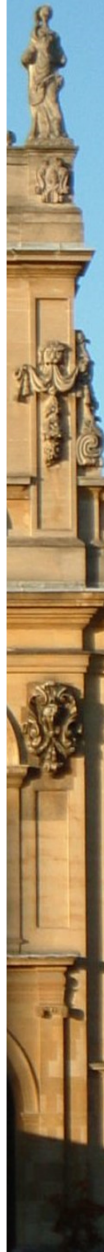
Where are computers?



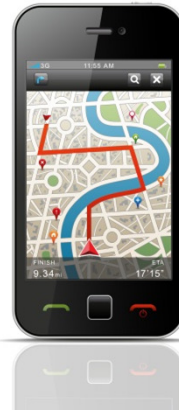
Once upon a time, back in the 1980s...



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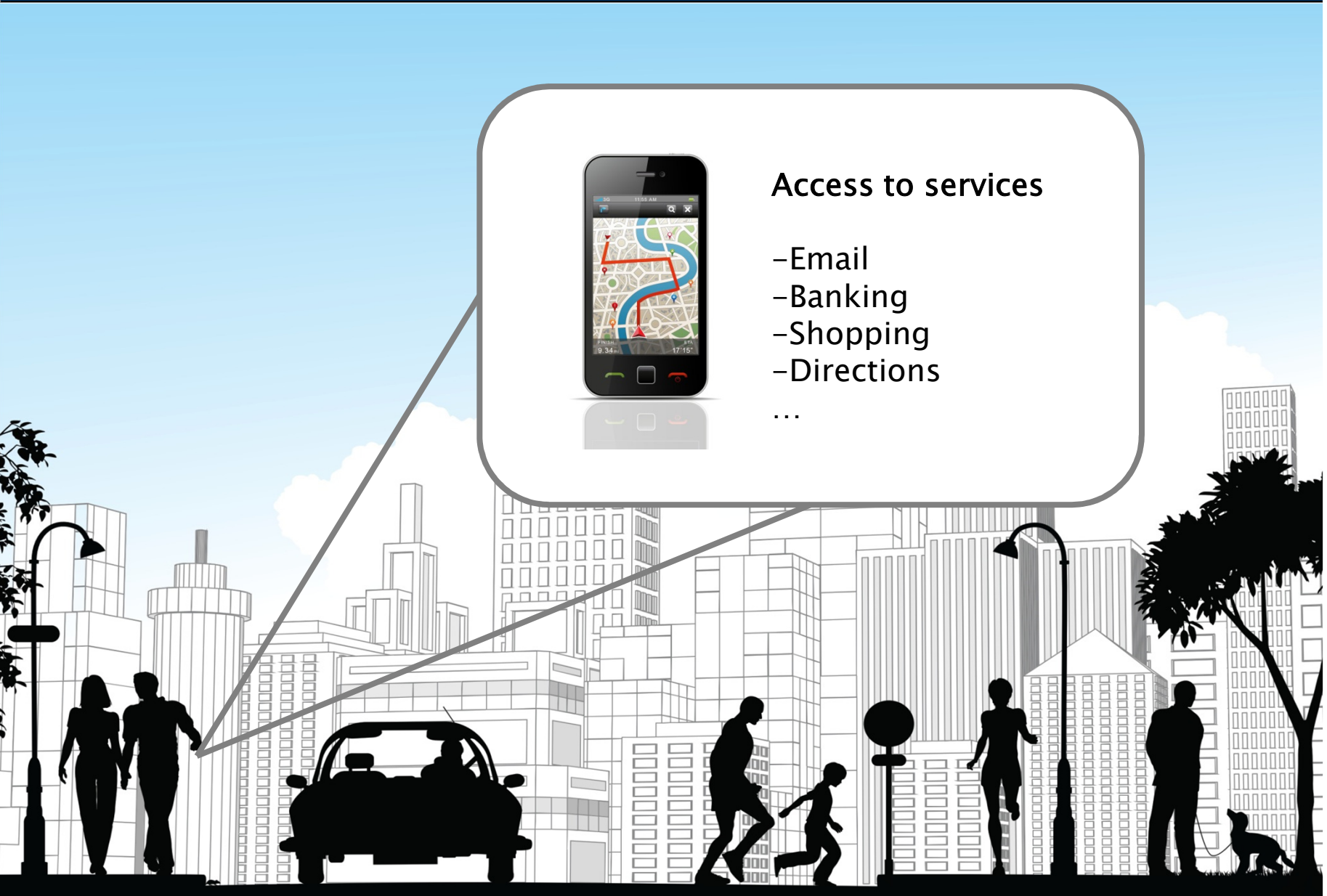


Smartphones, tablets, ...



Access to services

- Email
- Banking
- Shopping
- Directions
- ...



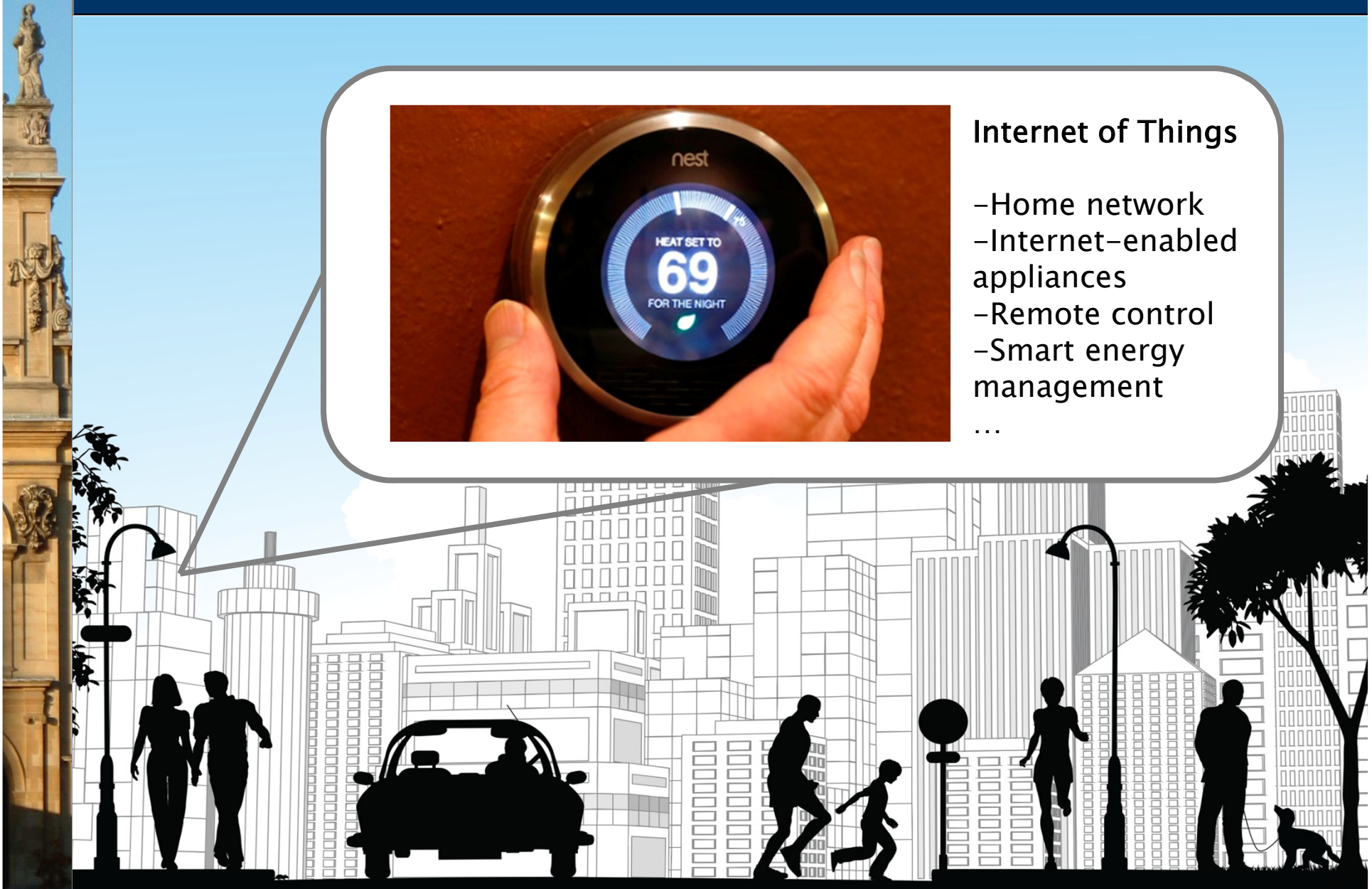
Smart homes



Internet of Things

- Home network
- Internet-enabled appliances
- Remote control
- Smart energy management

...



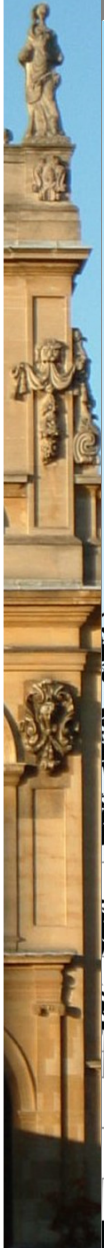
Smart cars



Intelligent vehicles

- Self-parking cars
- Driverless cars
- Search and rescue
- Unmanned missions

...



Smart wearables



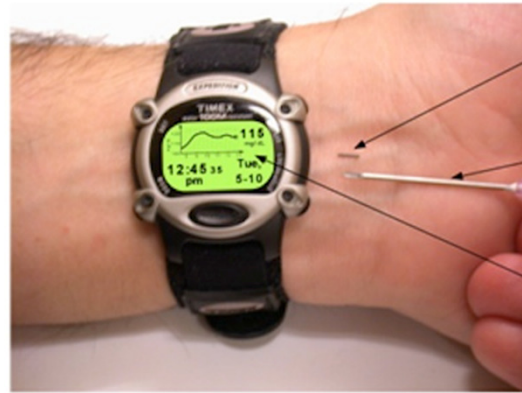
Personalised health monitoring

- Heart rate
- Accelerometer
- Health tracking
- Fitness apps

...



Smart implantable medical devices...



Implantable
glucose sensor
0.5 x 0.5 x 5 mm

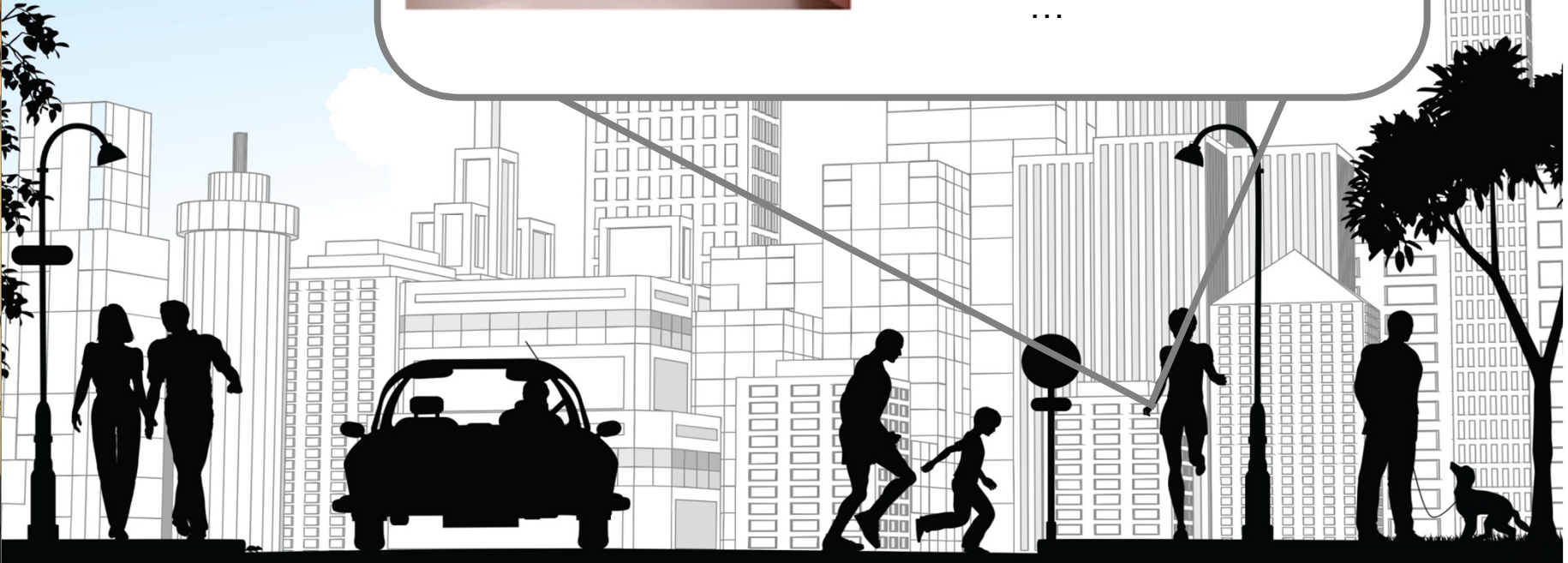
Regular 18-gauge
hypodermal needle
utilized for sensor
implantation

Continuous
monitoring and
recording of
glucose levels

Monitoring and treatment of diseases

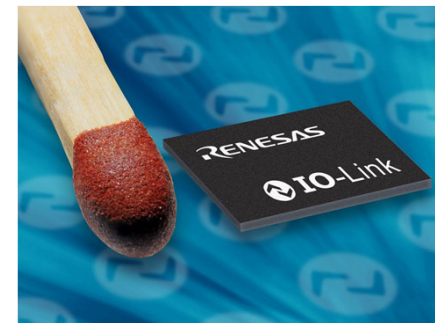
- Glucose level
- Heart rate
- Blood pressure

...



Ubiquitous computing

- Computing without computers
- Populations of sensor-enabled computing devices that are
 - **embedded** in the environment, or even in our body
 - **sensors** for interaction and control of the environment
 - **software controlled**, can communicate
 - operate **autonomously**, unattended
 - devices are **mobile**, handheld or wearable
 - miniature size, **limited resources**, bandwidth and memory
 - organised into **communities**
- **Unstoppable technological progress**
 - smaller and smaller devices, more and more complex scenarios, increasing take up...



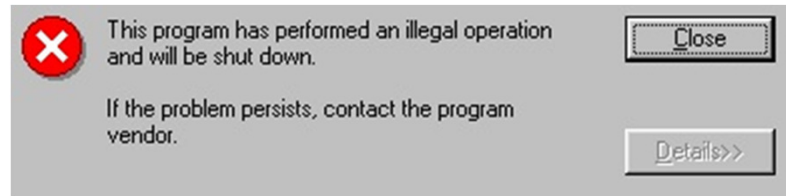
Perspectives on ubiquitous computing

- **Technological: calm technology [Weiser 1993]**
 - “The most profound technologies are those that disappear. They weave themselves into everyday life until they are indistinguishable from it.”
- **Usability: ‘everyware’ [Greenfield 2008]**
 - Hardware/software evolved into ‘everyware’: household appliances that do computing
- **Scientific: “UbiComp can empower us, if we can understand it” [Milner 2008]**
 - “What concepts, theories and tools are needed to specify and describe ubiquitous systems, their subsystems and their interaction?”
- **This lecture: from theory to practice, for UbiComp**
 - emphasis on practical, algorithmic techniques and industrially-relevant tools



Are we safe?

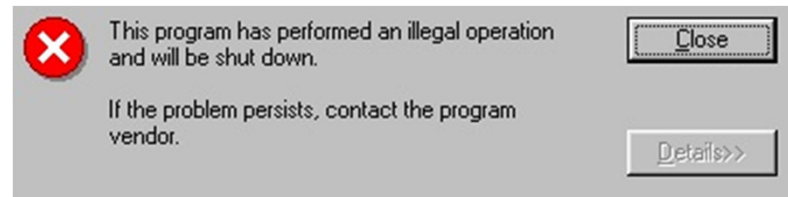
- Embedded software at the heart of the device



- What if...
 - self-parking car software crashes during the manouvre
 - health monitoring device fails to trigger alarm

Are we safe?

- Embedded software at the heart of the device



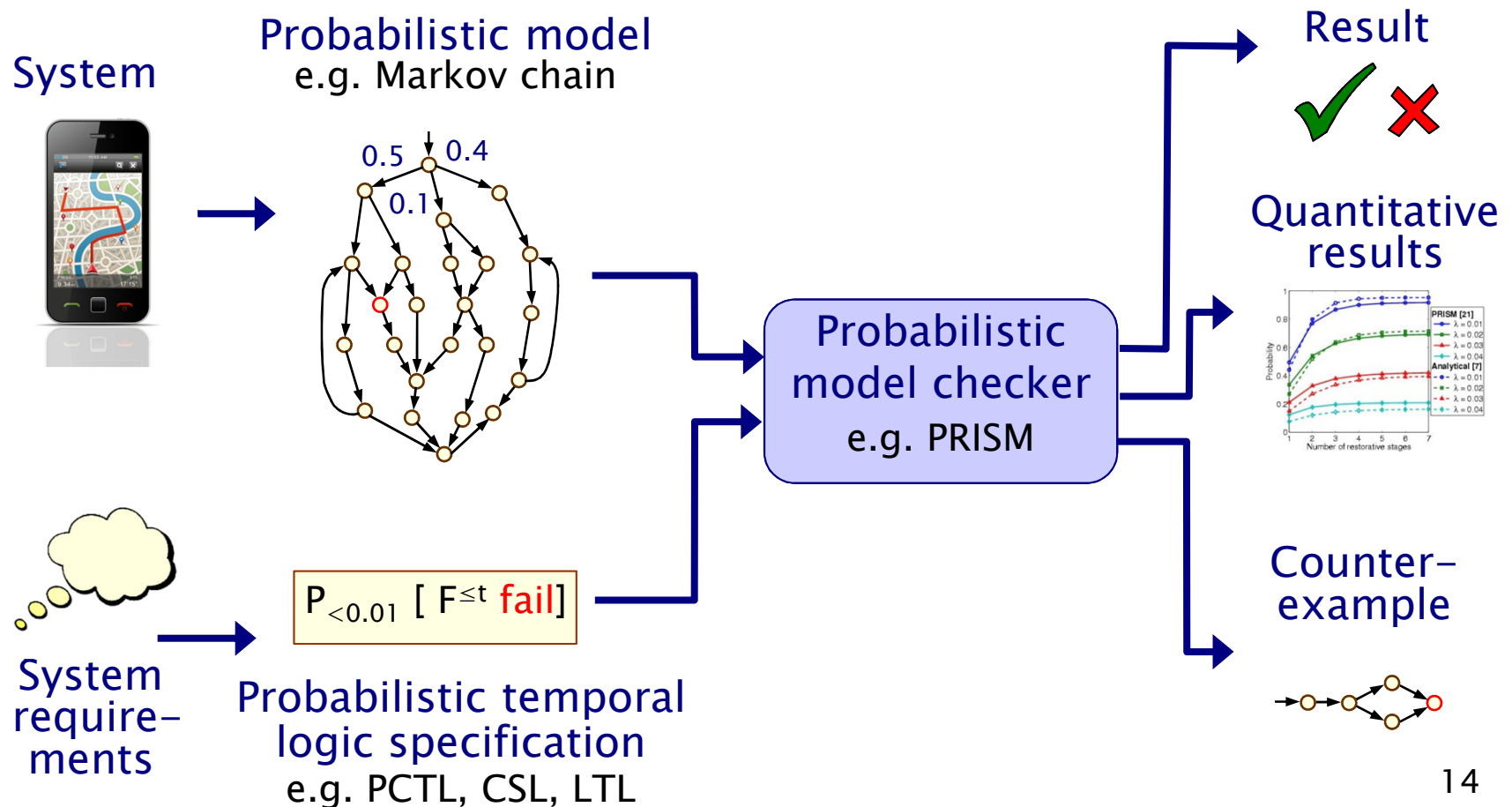
- What if...
 - self-parking car software crashes during the manoeuvre
 - health monitoring device fails to trigger alarm
- Imagined or real?
 - February 2014: Toyota recalls 1.9 million Prius hybrids due to **software problems**
 - Jan–June 2010 “**Killed by code**”: FDA recalls 23 defective cardiac pacemaker devices because they can cause adverse health consequences or death, six likely caused by software defects

Software quality assurance

- Software is an **integral** component
 - performs critical, lifesaving functions and basic daily tasks
 - software failure costly and life endangering
- Need quality assurance methodologies
 - **model-based** development
 - **rigorous** software engineering
- Use formal techniques to produce guarantees for:
 - safety, reliability, performance, resource usage, trust, ...
 - (**safety**) “heart rate never drops below 30 BPM”
 - (**energy**) “energy usage is below 2000 mA per minute”
- Focus on automated, tool-supported methodologies
 - automated verification via **model checking**
 - **quantitative/probabilistic** verification

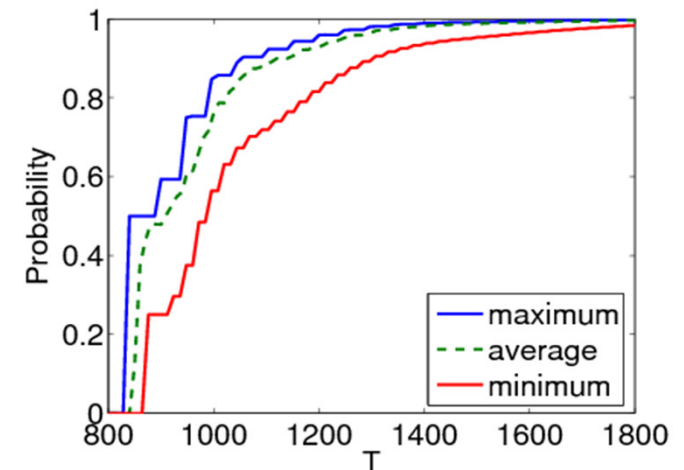
Quantitative (probabilistic) verification then

Automatic verification (aka model checking) of **quantitative** properties of probabilistic system models



Why quantitative verification?

- **Real** ubicomp software/systems are quantitative:
 - **Real-time** aspects
 - hard/soft time deadlines
 - **Resource** constraints
 - energy, buffer size, number of unsuccessful transmissions, etc
 - **Randomisation**, e.g. in distributed coordination algorithms
 - random delays/back-off in Bluetooth, Zigbee
 - **Uncertainty**, e.g. communication failures/delays
 - prevalence of wireless communication
- Analysis “quantitative” & “exhaustive”
 - strength of mathematical proof
 - best/worst-case scenarios, **not** possible with simulation
 - identifying trends and anomalies



Quantitative properties

- Simple properties
 - $P_{\leq 0.01} [F \text{ “fail”}]$ – “the probability of a failure is at most 0.01”
- Analysing **best** and **worst case** scenarios
 - $P_{\max=?} [F^{\leq 10} \text{ “outage”}]$ – “worst-case probability of an outage occurring within 10 seconds, for any possible scheduling of system components”
 - $P_{=?} [G^{\leq 0.02} \text{ “deploy” } \{ \text{“crash”} \} \{ \text{max} \}]$ – “the maximum probability of an airbag failing to deploy within 0.02s, from any possible crash scenario”
- **Reward/cost**-based properties
 - $R_{\{ \text{“time”} \}=?} [F \text{ “end”}]$ – “expected algorithm execution time”
 - $R_{\{ \text{“energy”} \} \max=?} [C^{\leq 7200}]$ – “worst-case expected energy consumption during the first 2 hours”

From verification to synthesis...

- Automated verification aims to establish if a property holds for a given model
- Can we find a model so that a property is satisfied?
 - difficult, especially for quantitative properties...
 - advantage: **correct-by-construction**
- We initially focus on simpler problems
 - strategy synthesis
 - parameter synthesis
 - template-based synthesis
- Many application domains
 - robotics (controller synthesis from LTL/PCTL)
 - security (generating attacks)
 - dynamic power management (optimal policy synthesis)

Historical perspective

- First algorithms proposed in 1980s
 - [Vardi, Courcoubetis, Yannakakis, ...]
 - algorithms [Hansson, Jonsson, de Alfaro] & first implementations
- 2000: tools ETMCC (MRMC) & PRISM released
 - PRISM: efficient extensions of symbolic model checking [Kwiatkowska, Norman, Parker, ...]
 - ETMCC (now MRMC): model checking for continuous-time Markov chains [Baier, Hermanns, Haverkort, Katoen, ...]
- Now mature area, of industrial relevance
 - successfully used by non-experts for many application domains, but full **automation** and good **tool support** essential
 - distributed algorithms, communication protocols, security protocols, biological systems, quantum cryptography, planning...
 - genuine **flaws** found and corrected in real-world systems

Tool support: PRISM

- **PRISM: Probabilistic symbolic model checker**
 - developed at Birmingham/Oxford University, since 1999
 - free, open source software (GPL), runs on all major OSs
 - continuously updated and extended
- **Support for four probabilistic models:**
 - models: DTMCs, CTMCs, MDPs, PTAs, ...
 - properties: PCTL, CSL, LTL, PCTL*, costs/rewards ...
- **Features:**
 - simple but flexible high-level modelling language
 - user interface: editors, simulator, experiments, graph plotting
 - multiple efficient model checking engines (e.g. symbolic)
 - adopted and used across a multitude of application domains
 - 90+ case studies
- **See: <http://www.prismmodelchecker.org/>**



The challenge of ubiquitous computing

- Quantitative verification is **not** powerful enough!
- Necessary to model communities and cooperation
 - add **self-interest** and ability to form **coalitions**
- Need to monitor and control physical processes
 - extend models with **continuous flows**
- Important to interface to biological systems
 - consider computation at the **molecular scale**...
- In this lecture, focus on the above directions
 - each demonstrating **transition** from theory to practice
 - formulating novel verification **algorithms**
 - resulting in **new** software tools, beyond PRISM...

Focus on...



Cooperation & competition

- Self-interest
- Autonomy

Physical processes

- Monitoring
- Control



Natural world

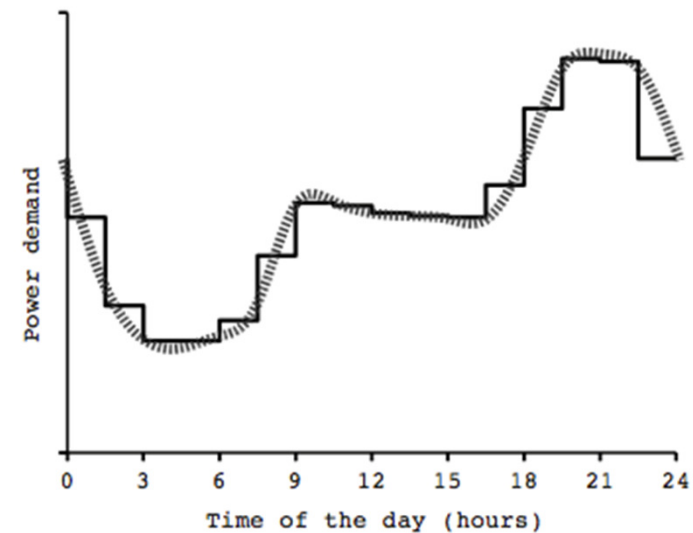
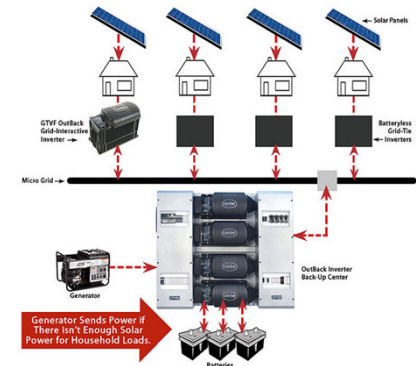
- Biosensing
- Molecular programming

Modelling cooperation & competition

- Ubicomp systems are organised into communities
 - self-interested agents, goal driven
 - need to cooperate, e.g. in order to share bandwidth
 - possibly opposing goals, hence competitive behaviour
 - incentives to increase motivation and discourage selfishness
- Many typical scenarios
 - e.g. user-centric networks, energy management or sensor network co-ordination
- Natural to adopt a game-theoretic view
 - widely used in computer science, economics, ...
 - here, distinctive focus on algorithms and temporal logic specification/goals
- Research question: can we automatically verify cooperative and competitive behaviour? synthesise winning strategies?

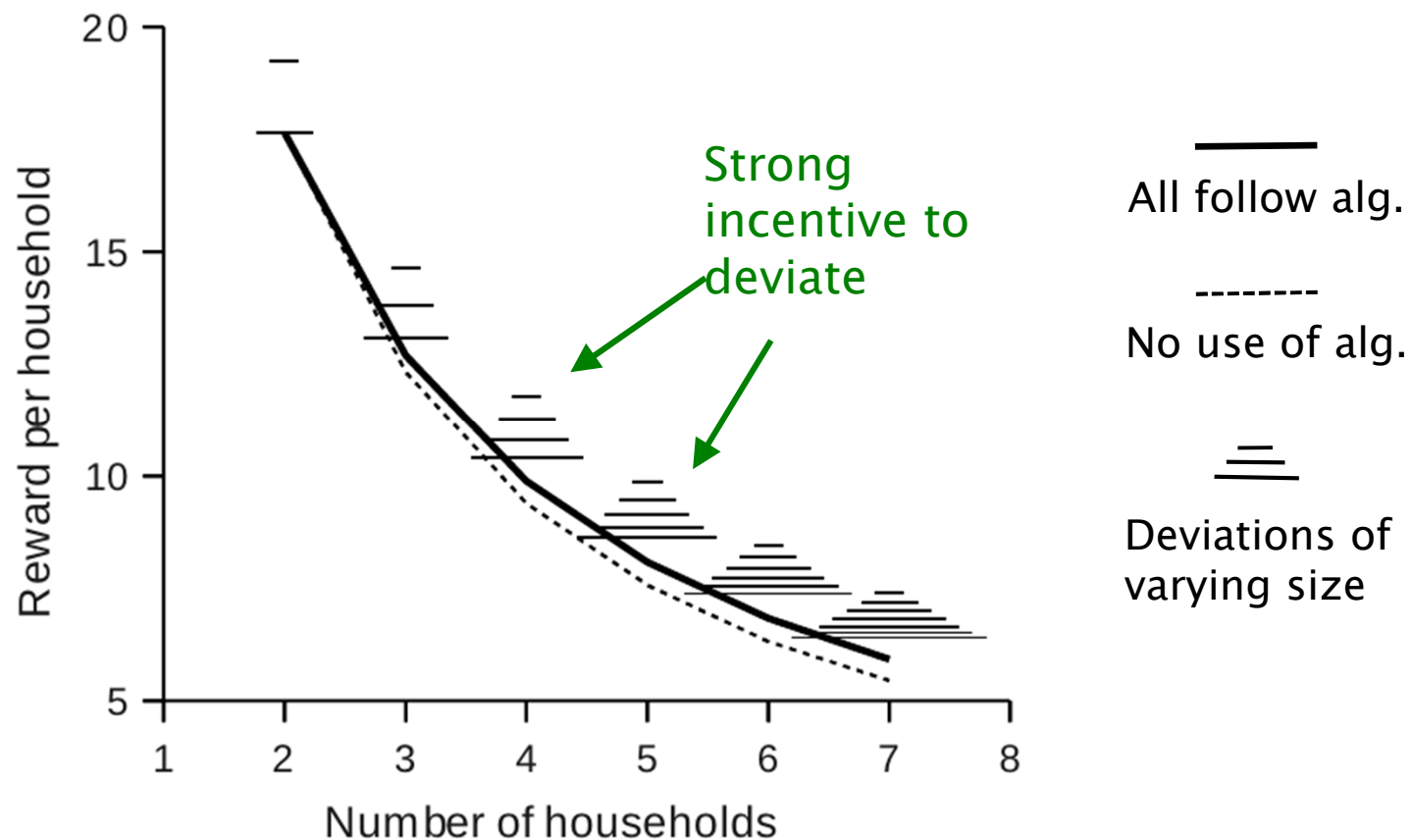
Case study: Energy management

- Energy management protocol for Microgrid
 - Microgrid: local energy management
 - randomised demand management protocol [Hildmann/Saffre'11]
 - probability: randomisation, demand model, ...
- Existing analysis
 - simulation-based,
 - assumes all clients are unselfish
- Our analysis
 - stochastic multi-player **game**
 - clients can cheat (and **cooperate**)
 - exposes protocol weakness
 - propose/verify simple fix



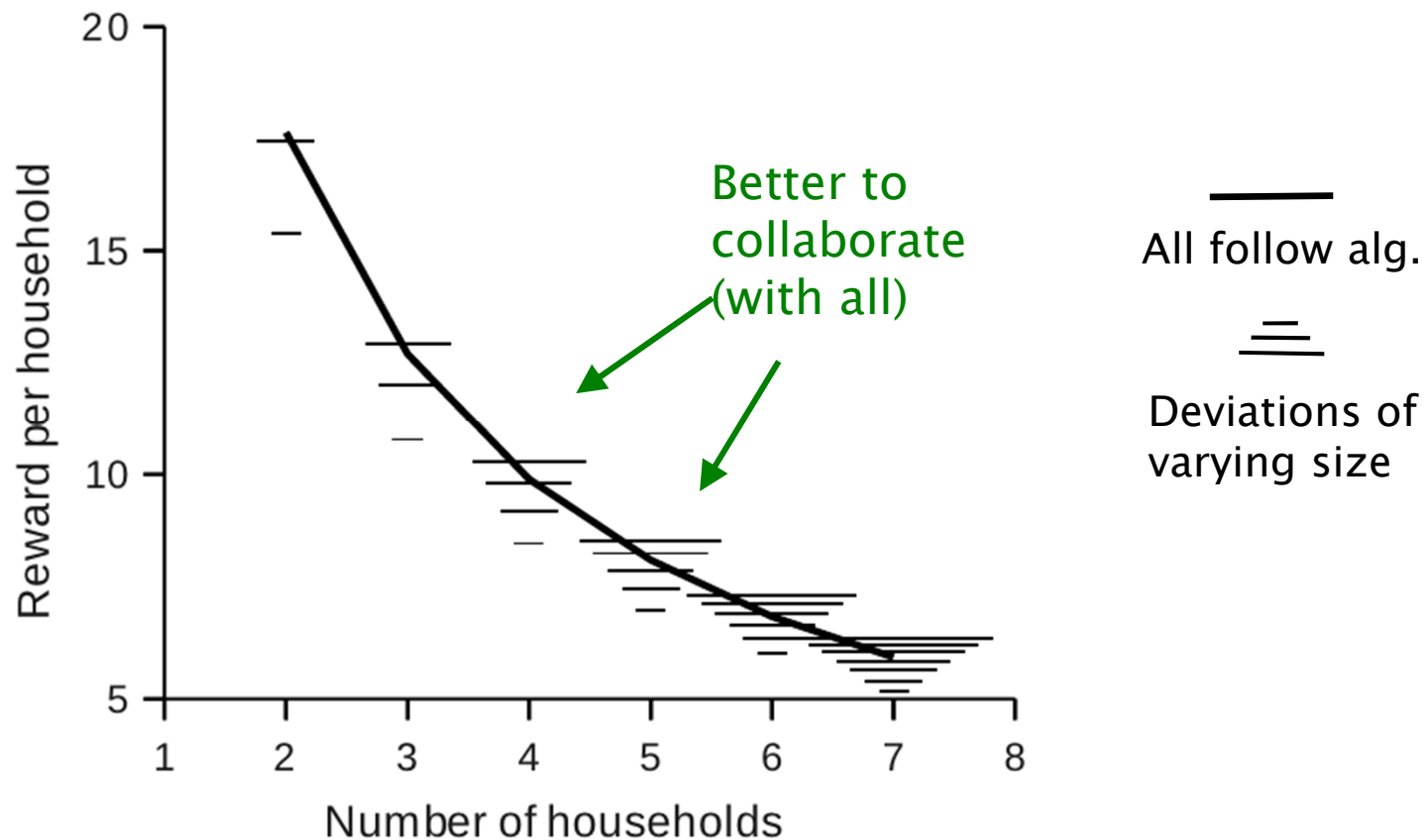
Results: Competitive behaviour

- The original algorithm does **not** discourage selfish behaviour...



Results: Competitive behaviour

- Algorithm fix: simple punishment mechanism
 - distribution manager can cancel some tasks



Case study: Autonomous urban driving

- Inspired by DARPA challenge

- represent map data as a **stochastic game**, with environment able to select hazards
- express goals as **conjunctions** of probabilistic and reward properties
- e.g. “maximise probability of avoiding hazards **and** minimise time to reach destination”

- Solution

- synthesise a probabilistic strategy to achieve the **multiobjective** goal
- enable the exploration of **trade-offs** between subgoals

- Applied to synthesise driving strategies for English villages

- being developed as extension of PRISM



Tool support: PRISM-games

- **Prototype model checker for stochastic games**
 - PRISM extended, adding games to the repertoire of models
 - property specification language based on ATL (Alternating Temporal Logic), incl. multiobjective
 - e.g. “**coalition C has a strategy** to ensure that the probability of success is above 0.9, **regardless** of strategies of other players”
 - verification **and** strategy synthesis
- **Further case studies**
 - collective decision making for sensor networks
 - user-centric networks
 - reputation-based protocols
- **Available at:**
 - <http://www.prismmodelchecker.org/games/>



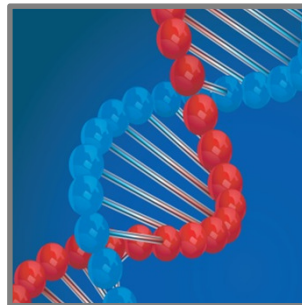
Focus on...

Cooperation & competition

- Self-interest
- Autonomy

Physical processes

- Monitoring
- Control



Natural world

- Biosensing
- Molecular programming

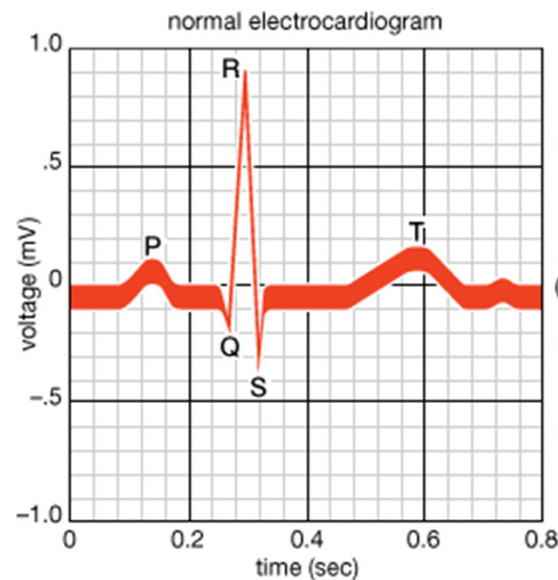
Monitoring physical processes

- Ubicomp systems monitor and control physical processes
 - electrical signal, velocity, distance, chemical concentration, ...
 - often modelled by non-linear differential equations
 - necessary to extend models with **continuous flows**
- Many typical scenarios
 - e.g. smart energy meters, automotive control, closed loop medical devices
- Natural to adopt **hybrid** system models, which combine discrete mode switches and continuous variables
 - widely used in embedded systems, control engineering ...
 - **probabilistic** extensions needed to model failure
- Research question: can we apply quantitative verification to establish correctness of **implantable cardiac pacemakers?**
synthesise timing parameters?

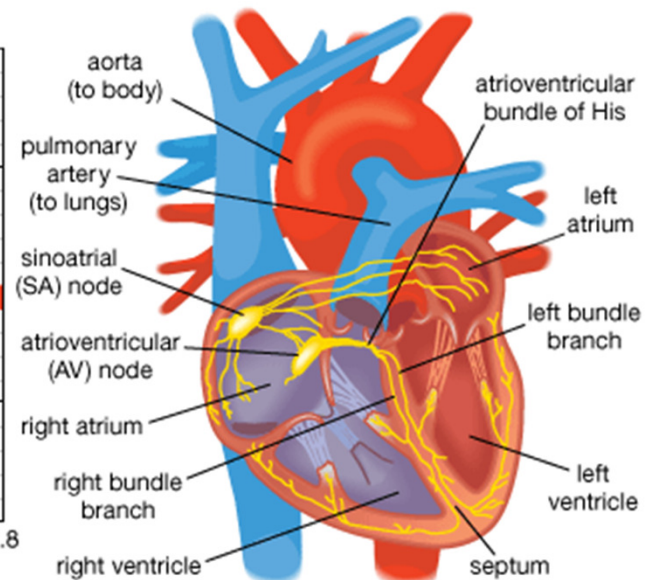
Function of the heart

- Maintains blood circulation by contracting the atria and ventricles
 - spontaneously generates electrical signal (action potential)
 - conducted through cellular pathways into atrium, causing contraction of atria then ventricles
 - repeats, maintaining 60–100 beats per minute
 - a **real-time** system, and natural pacemaker

- Abnormalities in electrical conduction
 - missed/slow heart beat
 - can be corrected by implantable pacemakers

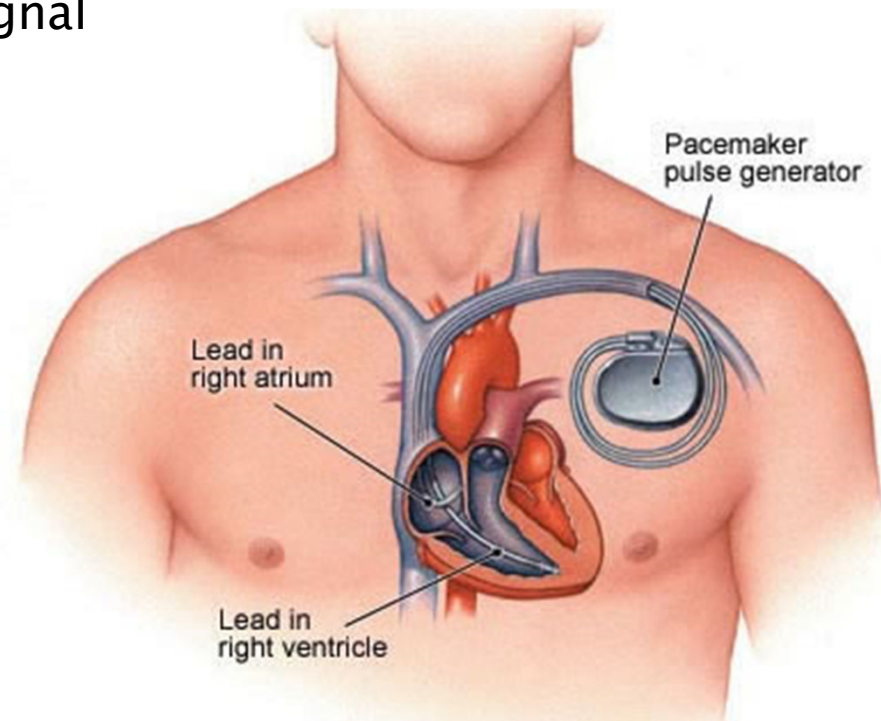


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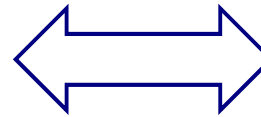
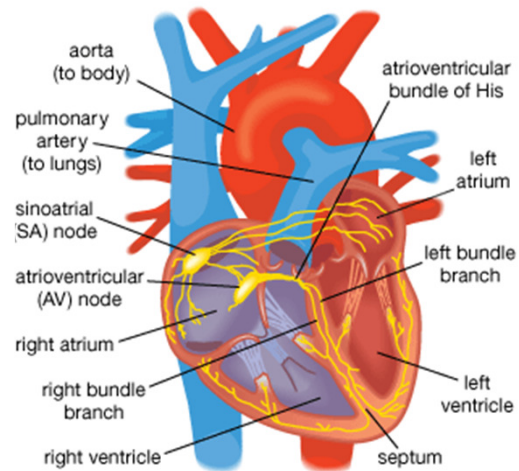
Implantable pacemaker

- How it works
 - **reads** electrical (action potential) signals through sensors placed in the right atrium and right ventricle
 - monitors the **timing** of heart beats and local electrical activity
 - generates **artificial** pacing signal as necessary
- Widely used, replaced every few years
- Core specification by Boston Scientific
- Basic pacemaker can be modelled as a network of timed automata [Ziang et al]



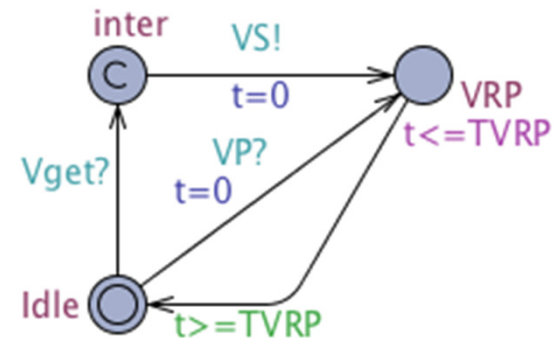
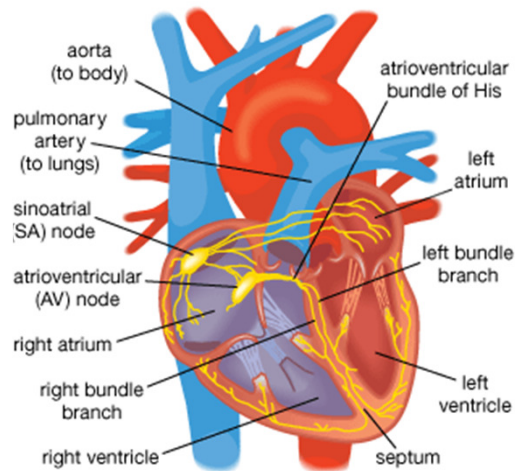
Quantitative verification for pacemakers

- Model the pacemaker and the heart, **compose** and **verify**



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Quantitative verification for pacemakers



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module VRP

s_vrp: [0..2] **init** 0;
t_vrp : **clock**;

// Invariants for clock t_vrp

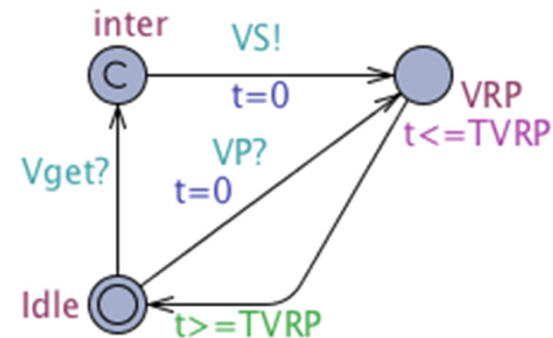
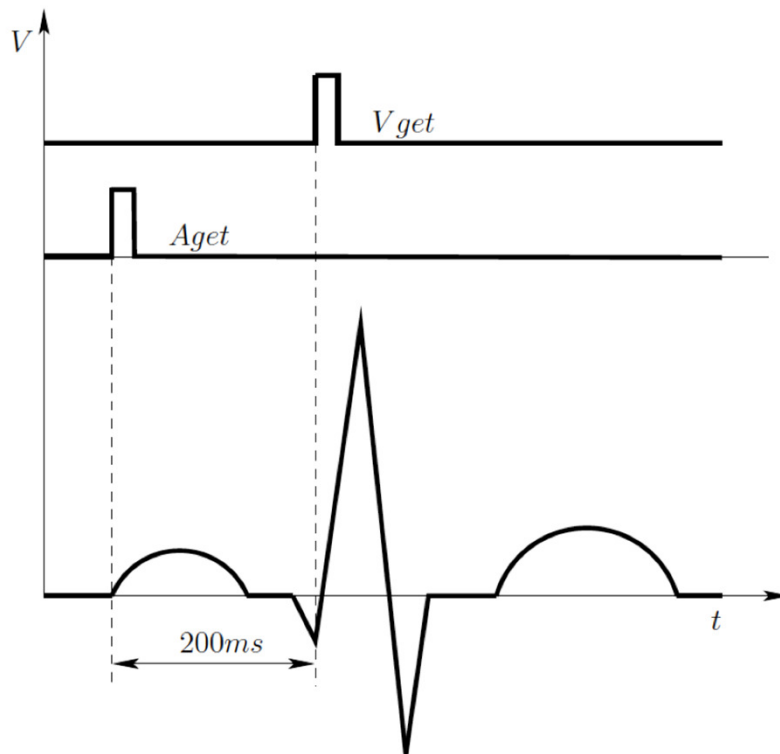
invariant

(s_vrp = 2 => (t_vrp <= TVRP)) &
 (s_vrp = 1 => (t_vrp <= 0))

endinvariant

[Vget] (s_vrp = 0) -> (s_vrp' = 1) & (t_vrp' = 0);
 [VP] (s_vrp = 0) -> (s_vrp' = 2) & (t_vrp' = 0);

Quantitative verification for pacemakers



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```

module VRP
s_vrp: [0..2] init 0;
t_vrp : clock;

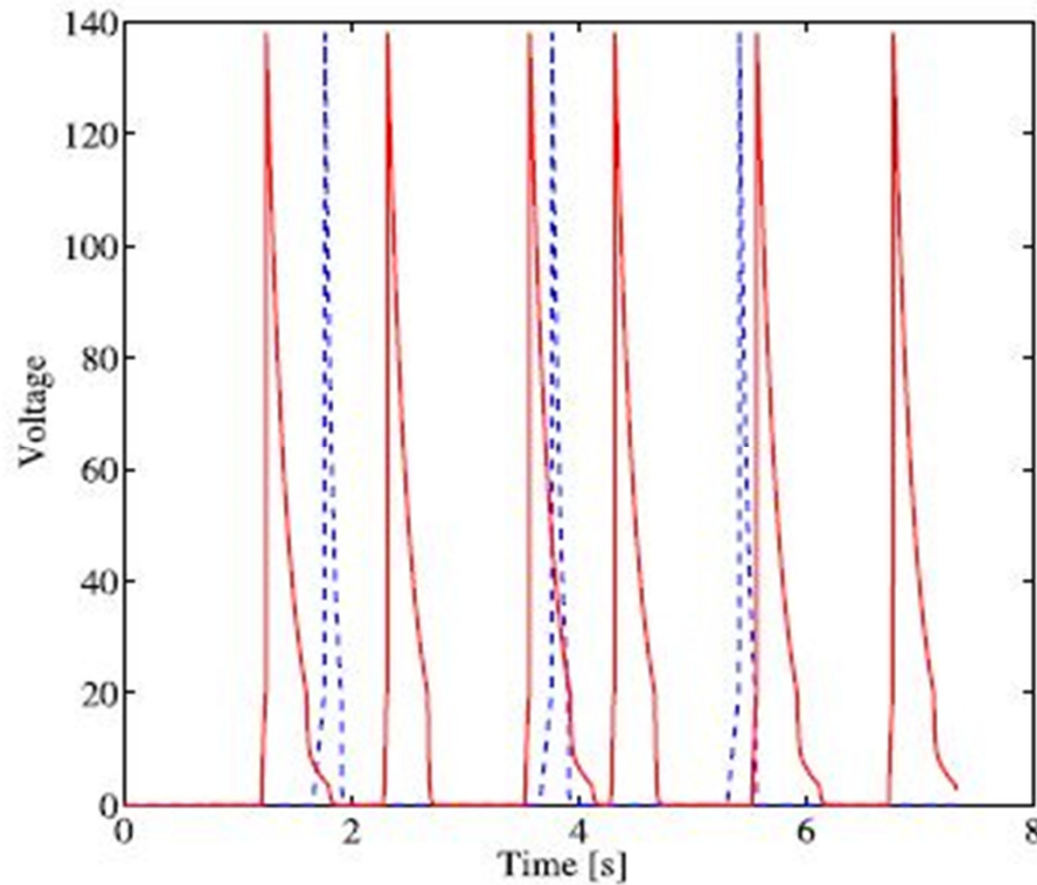
// Invariants for clock t_vrp
invariant
(s_vrp = 2 => (t_vrp <= TVRP)) &
(s_vrp = 1 => (t_vrp <= 0 ))
endinvariant

[Vget] (s_vrp = 0) -> (s_vrp' = 1) & (t_vrp' = 0);
[VP] (s_vrp = 0) -> (s_vrp' = 2) & (t_vrp' = 0);
  
```

Quantitative verification for pacemakers

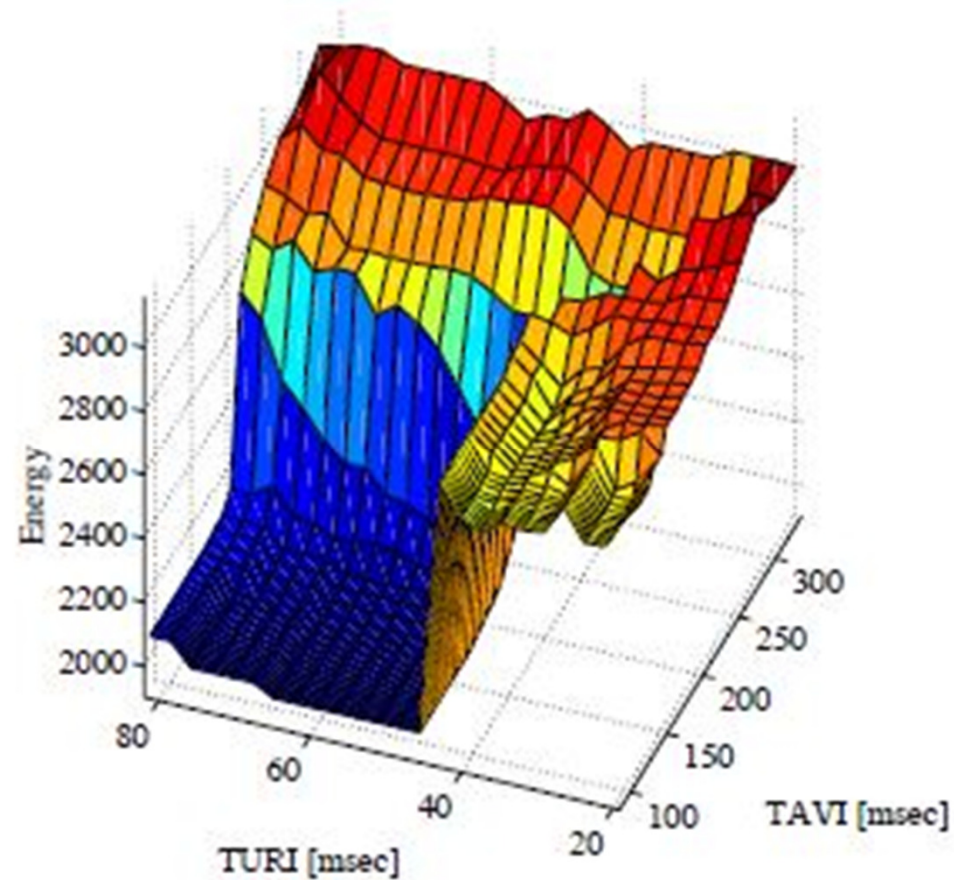
- Given a model of the pacemaker and a heart model, **compose** and **verify** against extended MTL (Metric Temporal Logic) properties (syntax omitted):
 - basic safety: “for any 1 minute window, the **number of heart beats** lies in the interval [60,100]”
 - energy: “for a given time point T, the **energy consumed** is less than the given energy level V”
- But models are multi-component, hybrid, nonlinear, and can contain stochasticity!
- Methodologies
 - rely on **simulation** and parameterise by simulation step
 - employ **approximate verification** based on finitely many simulation runs: estimate probability of satisfying property from Chernoff bound, for some confidence interval
 - **overapproximate** reach sets using annotations

Correction of Bradycardia



Blue lines original (slow) heart beat, red are induced (correcting)

Energy consumption

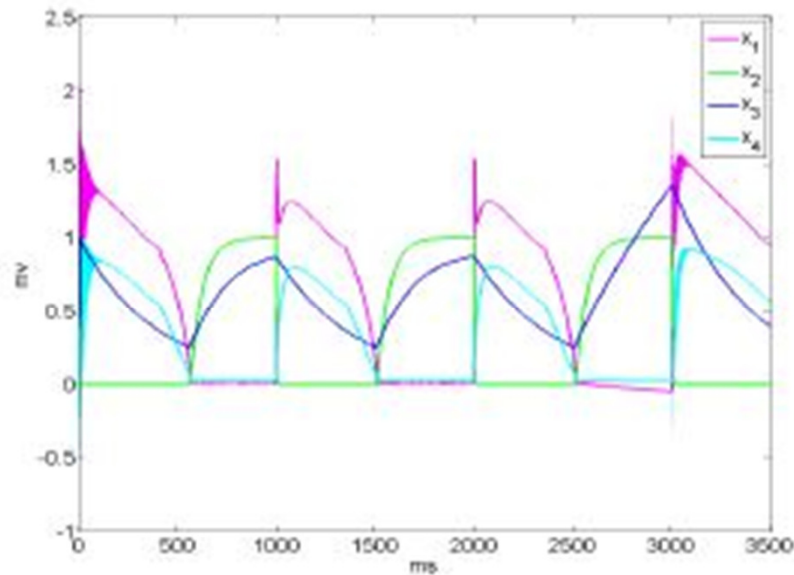


Battery charge in 1 min under Bradycardia, varying timing parameters.

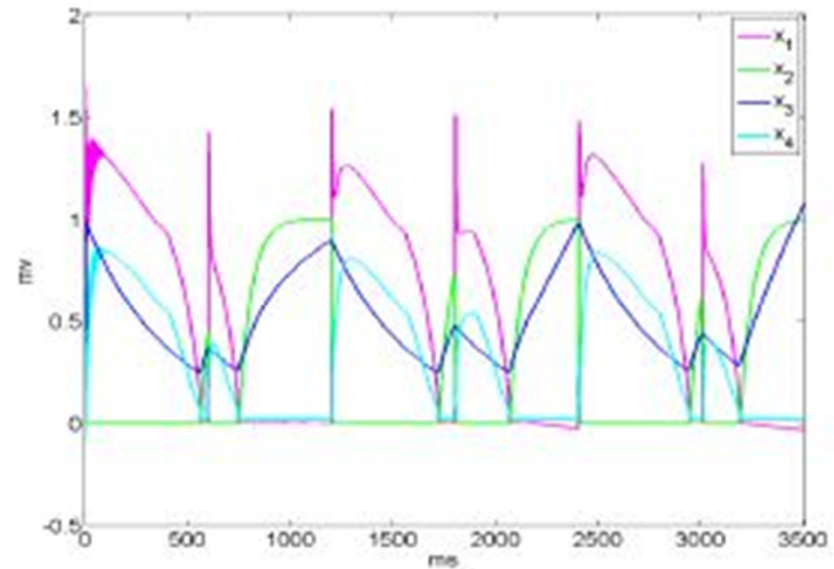
[Quantitative Verification of Implantable Cardiac Pacemakers over Hybrid Heart Models.](#)

Chen *et al*, *Information and Computation*, 2014

Alternans in the heart



(a)



(b)

We plot the reach set from a set of initial states with pacing rate of 1000 msec and observe that the AP durations do not change (a), whereas at a pacing rate of 600 msec (b) the AP durations alternate.

[Invariant Verification of Nonlinear Hybrid Automata Networks of Cardiac Cells](#). Huang *et al*³⁸
In *CAV*, volume 8559 of LNCS, pages 373–390, Springer, 2014.

Tool support: MATLAB Simulink

- **Develop a model-based framework**
 - models are networks of **timed** or **hybrid** I/O automata, realised in Matlab Simulink
 - **quantitative**: energy usage, probabilistic switching
 - **patient-specific** parameterisation
- **Functionality**
 - **plug-and-play** composition of heart and pacemaker models
 - (approximate) **quantitative verification** against variants of MTL
 - to ensure property is satisfied
 - **parametric** analysis
 - for **in silico** evaluation, to reduce need for testing on patients
 - automated **synthesis** of optimal timing parameters
 - to determine delays between paces so that energy usage is optimised for a given patient
- See <http://www.veriware.org/pacemaker.php>

Focus on...

Cooperation & competition

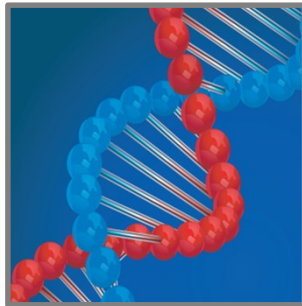
- Self-interest
- Autonomy

Physical processes

- Monitoring
- Control

Natural world

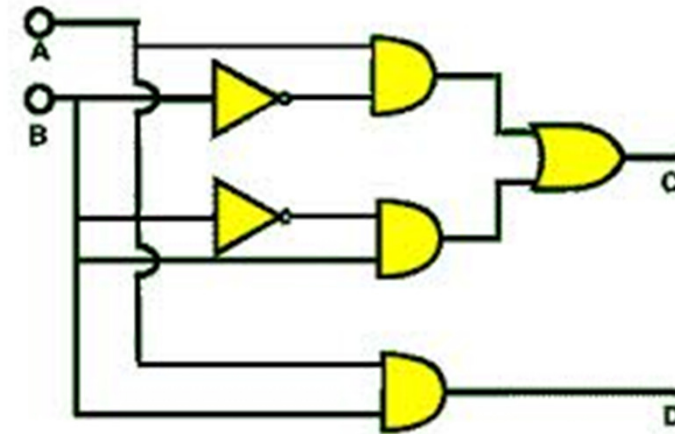
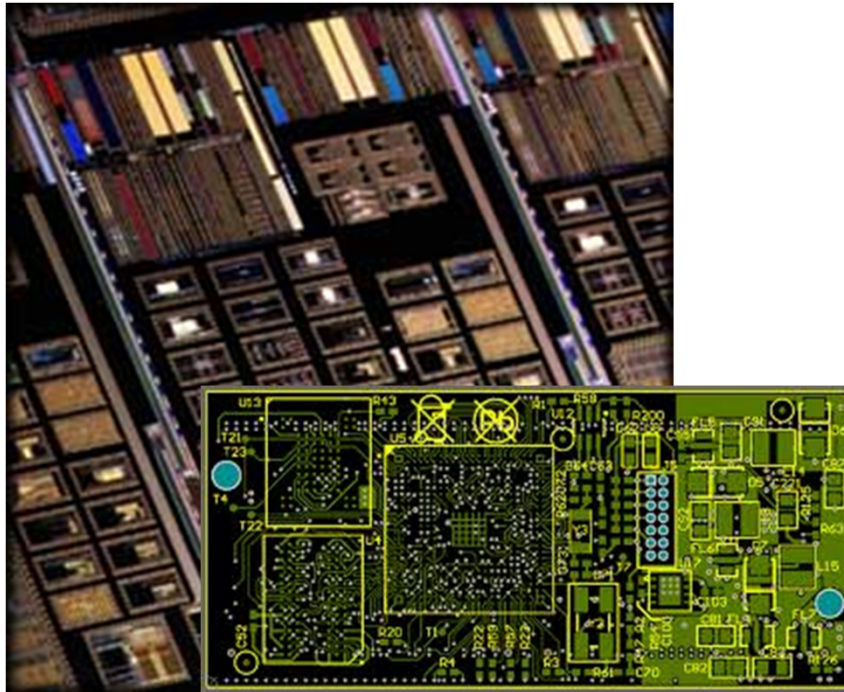
- Biosensing
- Molecular programming



Interacting with the natural world

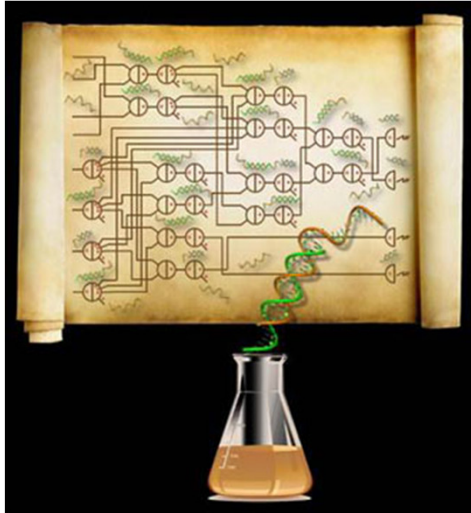
- Ubicomp systems need to sense and control biological processes
 - **programmable** identification of substance, targeted delivery, movement
 - directly at the molecular level
- Many typical scenarios
 - e.g. smart therapeutics, drug delivery directly into the blood stream, implantable continuous monitoring devices
- Natural to adopt the molecular programming approach
 - here, focus on **DNA computation**, which aims to build computing devices using DNA molecules
 - shared techniques and tools with synthetic biology
- Research question: can we apply (quantitative) verification to **DNA programs**?

Digital circuits



- Logic gates realised in silicon
- 0s and 1s are represented as low and high voltage
- Hardware verification indispensable as design methodology

DNA circuits



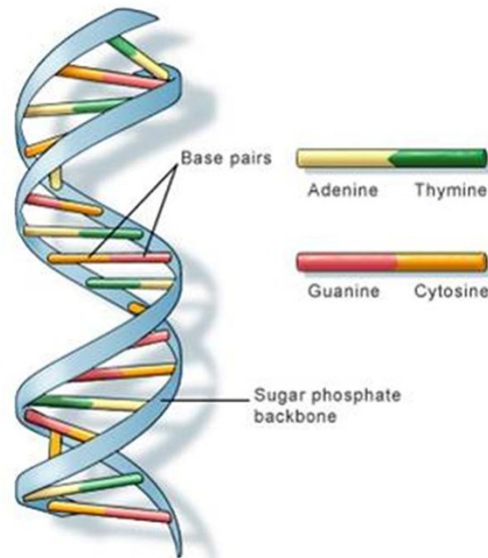
[Qian, Winfree,
Science 2012]

- “Computing with soup” (The Economist 2012)
- DNA strands are **inputs** and **outputs**
- Circuit of 130 strands computes **square root** of 4 bit number, rounded down
- 10 hours, but it’s a first...

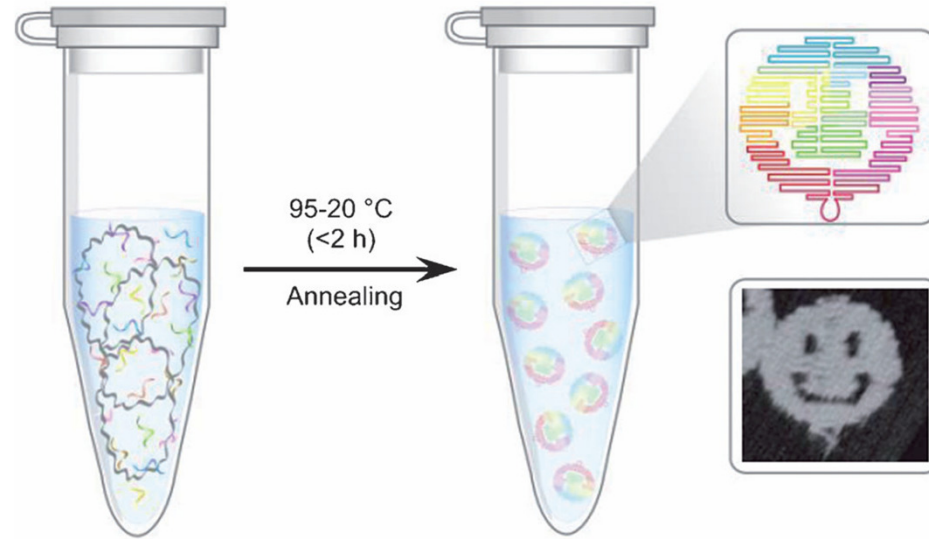


Pop quiz, hotshot: what's
the square root of 13?
Science Photo Library/Alamy

DNA structures



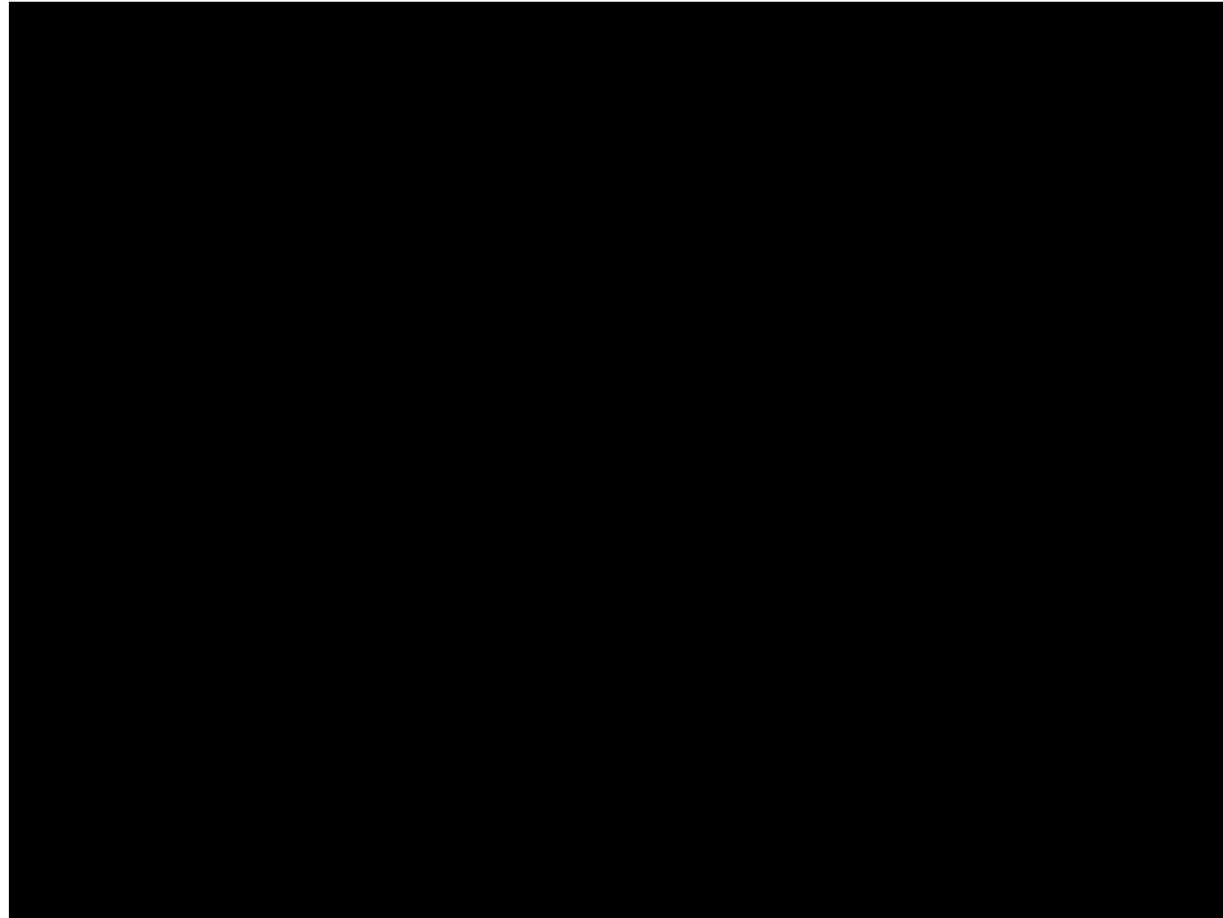
U.S. National Library of Medicine



DNA origami

- **DNA origami** [Rothemund, Nature 2006]
 - DNA can self-assemble into structures – “**molecular IKEA?**”
 - **Programmable** self-assembly (can form tiles, nanotubes, boxes that can open, etc)
 - Simple manufacturing process (heating and cooling), not yet well understood

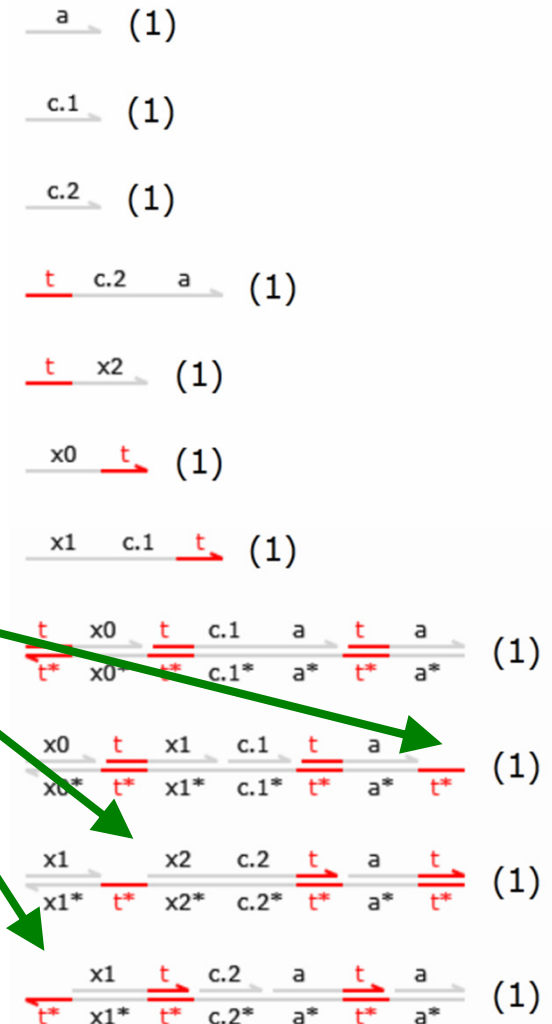
Logic gates made from DNA



<http://lucacardelli.name/>

Case study: DNA circuits

- DNA circuits: seemingly simple
- Design flaws possible!
- PRISM identifies a 5-step trace to the “bad” deadlock state
 - previously found manually [Cardelli'10]
 - detection now fully automated
- Bug is easily fixed
 - (and verified)

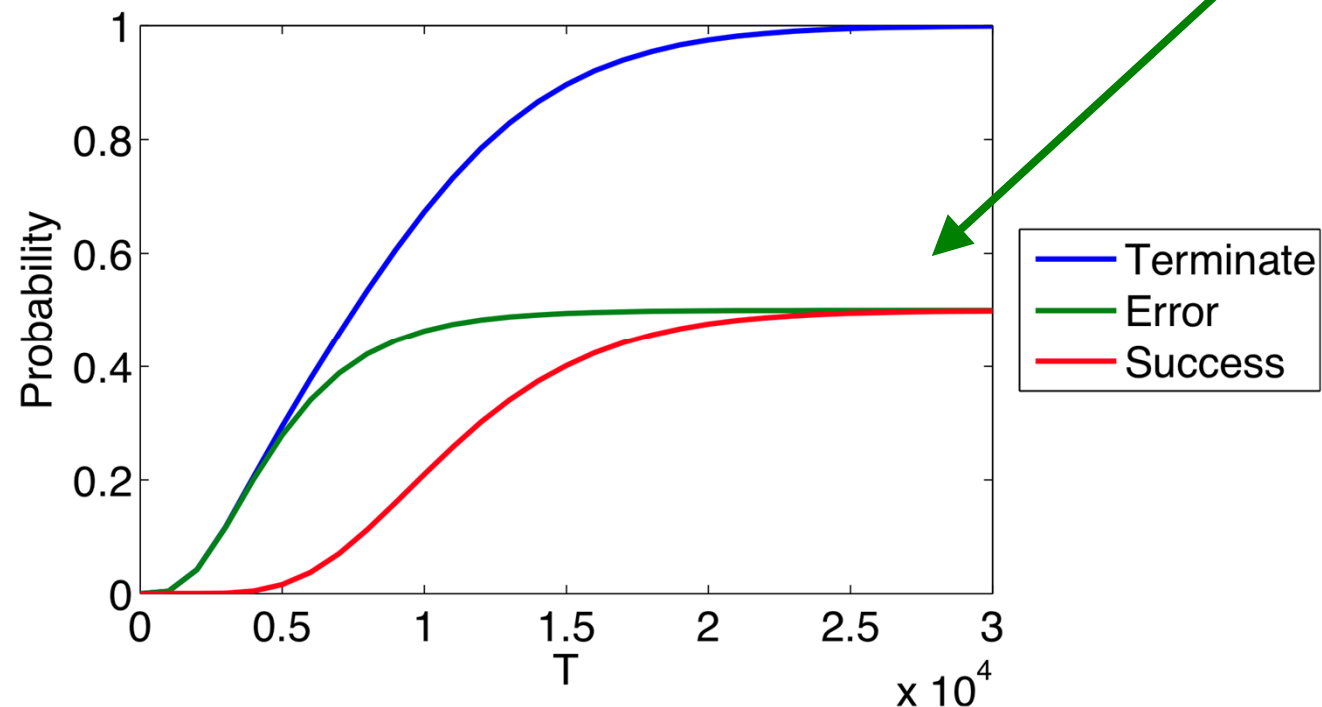


Counterexample:

(1,1,1,1,1,1,1,1,1,0)
 (0,1,1,0,1,1,1,1,1,1,0)
 (0,0,1,0,1,1,1,1,1,0,1,1,1,1,0)
 (0,0,1,0,1,1,1,1,0,0,1,1,1,0,0,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0)
 (0,0,1,0,1,1,0,1,0,0,1,1,1,0,0,0,1,0,0,0,0,1,1,1,0,0,0,0,0,0,0,0,0,0)
 (0,0,1,0,1,1,0,1,0,0,1,0,1,0,0,0,0,0,0,0,1,1,1,1,1,0,0,0,0,0,0,0,0,0)

Transducers: Quantitative properties

- We can also use PRISM to study the kinetics of the pair of (faulty) transducers:
 - $P_{=?} [F^{[T,T]} \text{"deadlock"}]$
 - $P_{=?} [F^{[T,T]} \text{"deadlock"} \ \& \ !\text{"all_done"}]$
 - $P_{=?} [F^{[T,T]} \text{"deadlock"} \ \& \ \text{"all_done"}]$



Case study: DNA walkers

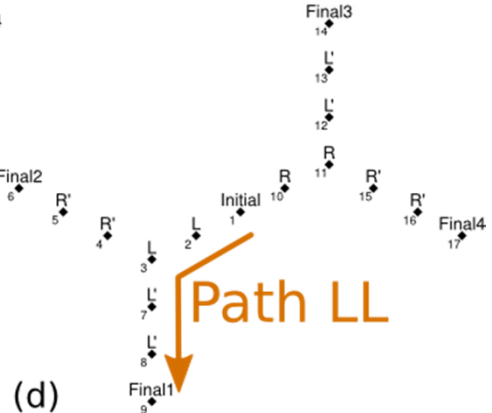
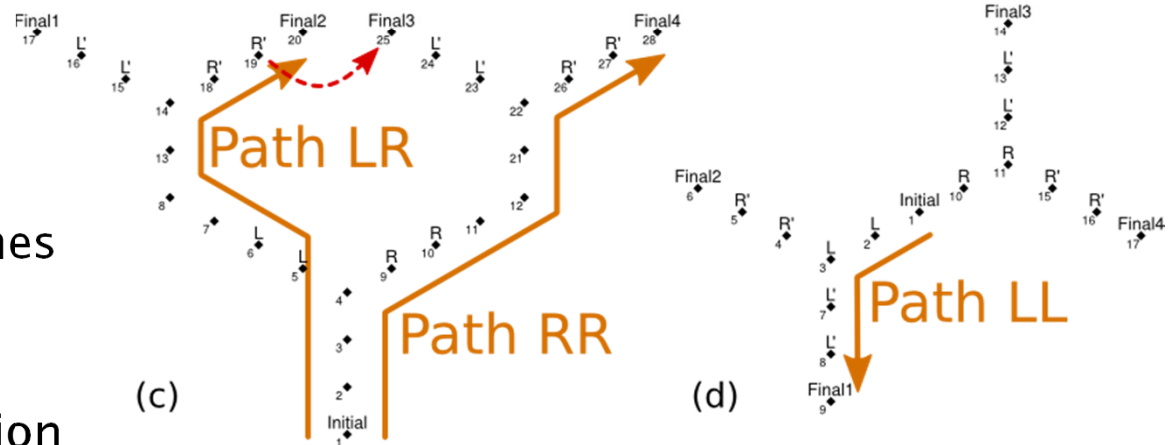
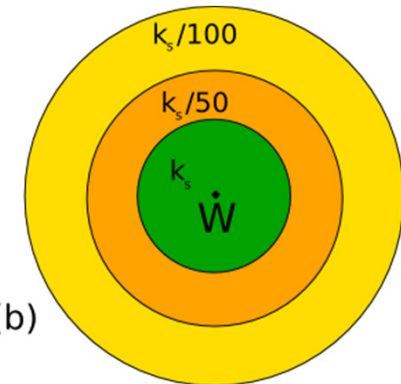
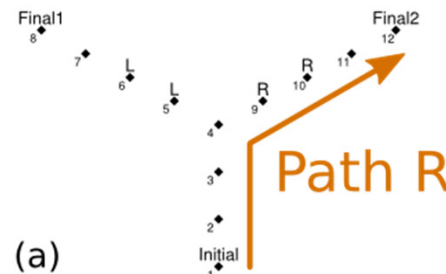
- How it works...

- tracks laid out on DNA origami tile
- can make molecule 'walk' by attaching/detaching from anchor
- starts at 'initial', detect when reaches 'final'
- can control 'left'/'right' decision

- Biosensors for diagnosis, targeted drug delivery

- safety/reliability paramount: devise a model, analyse with PRISM

Decision circuits



Tool support: DSD & PRISM

- Developed a framework incorporating DSD and PRISM
 - DSD designs automatically translated to PRISM via SBML
- Model checking as for molecular signalling networks
 - reduction to CTMC model
 - reuse existing PRISM algorithms
- Achievements
 - first ever (quantitative) verification of a DNA circuit
 - demonstrated bugs can be found automatically
 - but scalability major challenge
- Further case studies
 - approximated majority, molecular walkers
- Available now:
<http://www.veriware.org/dna.php>



Summing up...

- An exciting future ahead!
 - Smartphones, smart devices, smart homes
- Brief overview of progress in quantitative verification
 - demonstrating **first** successes and **usefulness** of quantitative verification and synthesis methodology
 - and resulting in **new** techniques and tools
- Many technological and scientific challenges remain
 - huge models!
 - compositional methods
 - integration of discrete, continuous and stochastic dynamics
 - scalability of quantitative verification and synthesis
 - accuracy of approximate verification
 - efficiency of parameter synthesis
 - model synthesis from quantitative requirements

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- See also
 - **VERIWARE** www.veriware.org
 - PRISM www.prismmodelchecker.org